## PLATE ONE

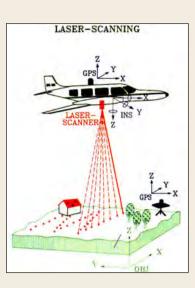
# 3D VISUALIZATION OF BUILDINGS AND VIEW PLANES FOR THE HALIFAX CITADEL

## Introduction to LiDAR

LiDAR [Light Detection and Ranging] is a technology employed to gather terrain data for mapping and remote sensing purposes. This system utilizes a laser light that strikes the earth's surface and measures the time it takes for the pulse to return. Modern systems have the ability to record up to 5 returns per pulse. LiDAR allows for the collection of important data in conditions that are otherwise unsuitable for other forms such as aerial photographs. This technology is able to reflect details in full leaf situations and provide points for varied surfaces. Complexity can vary greatly from area to area, but generally speaking, the data sets are massive, sometimes 200,000 to 350,000 points per square mile.

One very beneficial element of LiDAR is that the collected information is, from inception, geo-referenced so it requires no manipulation prior to interfacing with GIS applications.





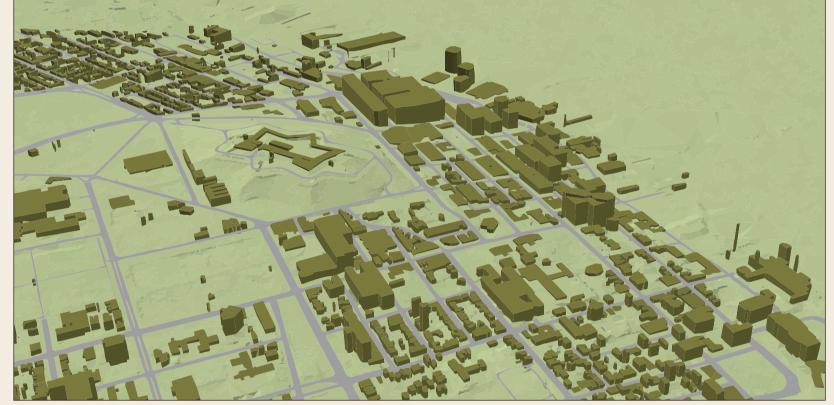
An example of LiDAR points known as 'hits'.

> LiDAR technology has also found markets in science as well as industry where it is used to effectively measure things such as:

· Temperatures, winds and waves; • Clouds, aerosols, and

- water vapour
- Ozone depletions and polar stratospheric clouds High altitude trace metal
- measurements Pollution monitoring
- Sodium layer guide stars for adaptive optics Planetary surface relief
- mapping Erosion monitoring
- Harbour profiling for marine saftey
- Assess forest growth and health • Safe aircraft

maneuvering near airport terminals.



3D replication of downtown Halifax facing the waterfront.

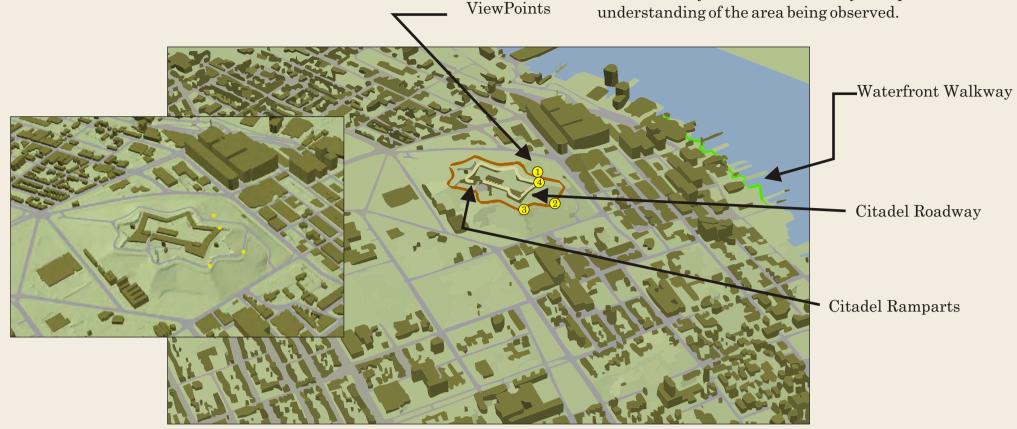


3D replication of downtown Halifax facing inward from the waterfront.

This piece was created as a portion of GEOM 2022 - Applied GIS It is a student exercise and as such is unedited and unverified.

Produced by Lucy Hughes April 22nd, 2009

LiDAR information obtained from: http://www.sbgmaps.com/lidar.htm
2009 GEOM 2022 3D Part 4 Visualizing Lidar.pdf

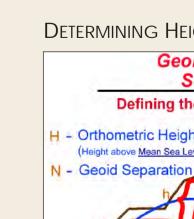


VISUAL ANALYSIS PLANS





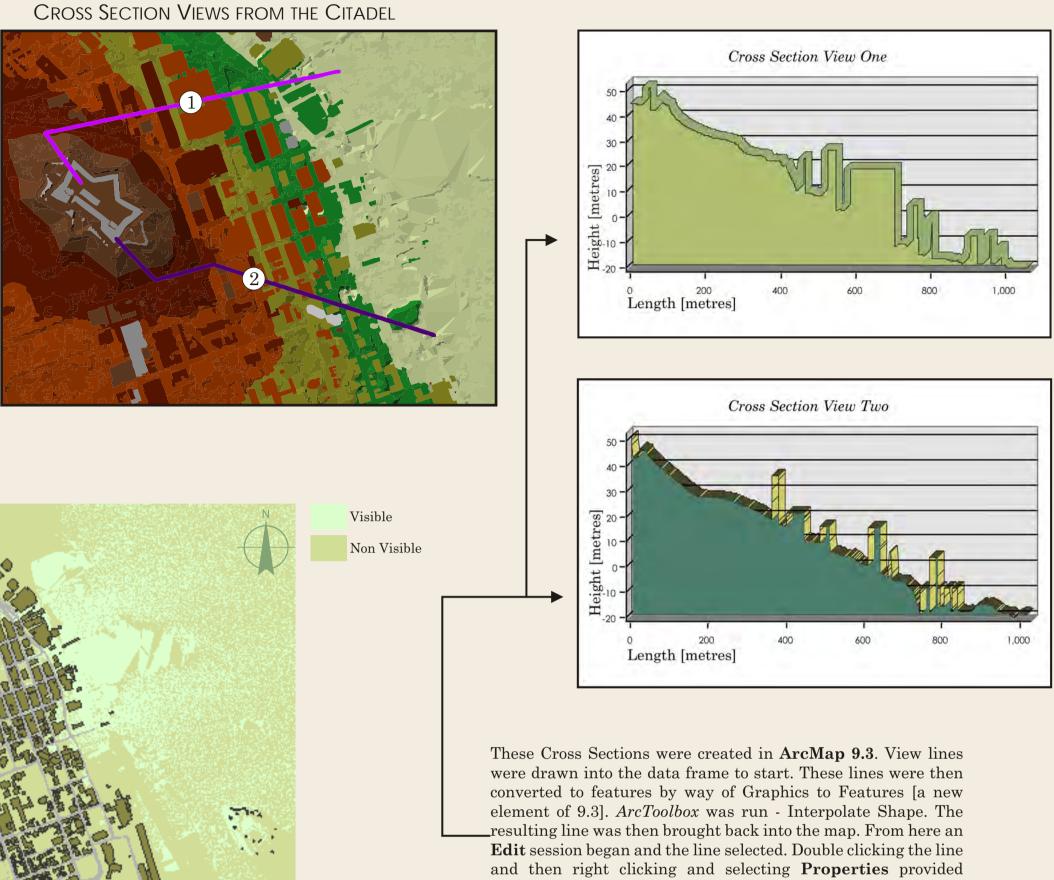


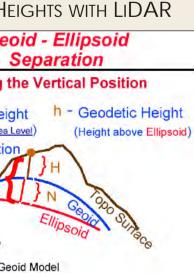


is measured traditionally h is approximately = N+H N is modeled using Earth Geoid Model

VISIBILITY PROFILE OF DOWNTOWN HALIFAX

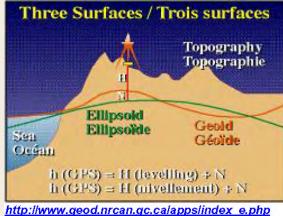
ArcScene was used for all the 3Dimensional representations in this project. Layers were manipulated in ArcMap then either copied and pasted into an ArcScene session or added directly to its data frame. ArcScene enables one to view objects at all angles, has the ability to zoom extensively and provides the user with a greater depth and understanding of the area being observed.





level.

3. *Topographic* – a model based on 0-height being applied to MSL (Mean Sea Level) usually defined by the intersection of the GEOID and the ELLIPSOID.



This Mosaic was created in ArcMap 9.3 out of 5 aerial photos. They were geo-referenced and rectified before being blended together.







